

W75 Z Centrifugal Offensive Errata April 21 2021

3.1 Scoring VP (clarification)

Japanese do not gain VP for Truk. The VP gains are for fortresses which were not initially controlled. If the Japanese lose control of Truk, then they lose 2 VP; if they subsequently lose it and then regain control; restore the 2 VP.

7.0 Stacking & Mobility Restrictions

Add important note:

Important: Truk is both a fortress and an island chain. Treat the space as a island chain for stacking purposes.

8.0 Actions, G3N-8 Carrier Air Strike (clarification)

Carrier units can move and then attack. Also, other units in their same force can move with them (though non-carrier units cannot attack in this action).

16.0 Base Units, first point should read:

Bases have up to four steps, with the current step indicated by the number in the center of the hexagon symbol. Bases otherwise function as static combat units.

The important note at the end should read:

Important: Even if a base has a combat value of zero, you must attack them to destroy them. They are not eliminated just by entering their hex.

22.2 Allied Refits (clarification)

Allied naval refits are placed in the Reserve Fleet Display.

24.2 Allied Ground Offensive (clarification)

Allied ground units can move only along ground axes, not naval.